



Corsairs

Privateers who came for the rush and stayed. They sail for whoever pays, or for themselves.

SHIPS

4 sloops

FITTINGS

3 each

CANNON SLOTS

3 broadside per side

MOVE COUNT

3

Passive: Plunder
Draw **1 bonus coin** on every successful board or island capture.

Playstyle
Hit-and-run. Pick fights you can disengage from. Don't get pinned in a slugging match.